

# Mobile Networks : Introduction

## **History overview**



- → 80's : analog networks
  - Proprietary or national solutions :
    - ✓ No compatibility
    - NMT (Nordic Mobile Telephone) in Sweden, adapted in France for SFR
      Radiocom 2000 for France Telecom
  - Lack of confidentiality
  - Very expensive for the user
  - Very low penetration
- 79:900 Mhz is reserved  $\rightarrow$
- 82 : Creation of "Groupe Spécial Mobile" within the European Conference of Postal and **→ Telecommunications Administrations (CEPT)**
- → 88-89 : First publication of GSM recommendations (draft).
- 90-91 : The GSM Phase 1 recommendations are frozen  $\rightarrow$
- 92 : First GSM networks in operation →
- 94 : GSM Phase 2 recommendations publication →
- 97 : GPRS  $\rightarrow$ 
  - EDGE
- → 2000 : UMTS
  - 2005 : HSDPA-HSUPA
- → 2010 ? : LTE/SAE

### Cellular network concepts (1/2)



→ Network composed :

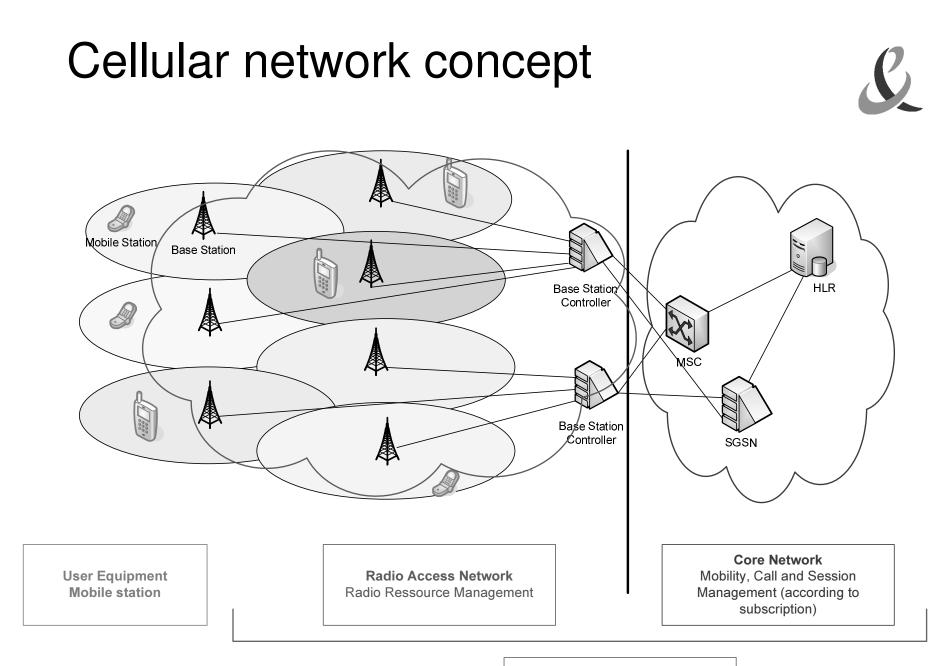
- Base Stations
- Base Station are aggregated on Controllers
- Controllers are connected to Core Network nodes
- → A cell is defined as the area where a Mobile Station is able to communicate with the Base Station
  - Cells are grouped in "registration areas"
    - $\checkmark$  LA : location area
    - $\checkmark$  RA : routing area
- → Mobility is supported between cells
  - In Idle Mode (no active call) : Roaming
  - In Connected Mode (during a call or session) : Handover

### Cellular network concepts (2/2)



→Radio Access Network and Core Network

- RAN : Radio ressource management
- CN : User Management & Service Delivery (Location Update, Authentication, Calls, PS sessions, SMS, ...)
- →SIM : Subscriber Identity Module
  - Smart card put in the mobile handset
  - Used for authentication, and <u>user subscription is</u> <u>linked to the SIM</u> and not to the terminal



Mobile Network Infrastructure

### Mobile networks constraints



- →Need to cope with interferences
- →Shared ressources between users
  - Need to manage multiple access
    TDMA, CDMA
- → Radio signal can be intercepted (broadcast)
  - Need for confidentiality
- →Radio resources are rare and expensive
  - Need to save these resources
    - ✓ Modulation & coding
    - ✓ Need to limit bandwith
      - ➤ Signalling
      - Codecs (narrowband codecs)
- → Planification required for antenna deployment
  - ✓ For neighbour cell differentiation
  - ✓ For mobility support

### **Mobility Principles**

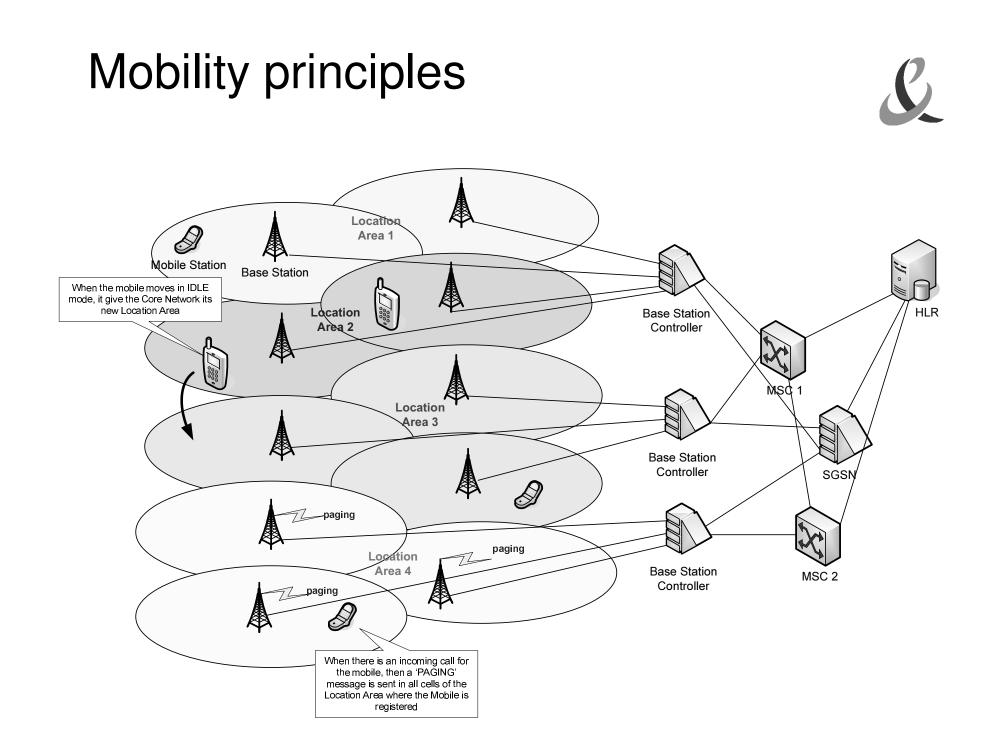


→ Cells are grouped into Location Area

➔ The network know the cell of the mobile station when it is active, otherwise the network knows the Location Area where the MS is camping

➔ In IDLE mode, the mobile station informs the network when it changes of Location Area

- When there is an incoming call or SMS, the PAGING procedure is performed in all cells of the Location Area where the MS was registered
- The MS also 'refreshes' its location information periodically
- ➔ In CONNECTED mode, Handover is controlled by the network
  - The network asks the MS to measure neighbour cells
  - In function of measures from the MS (sent to the network), the network initiates the handover towards a more suitable cell



## GSM (1/2)



→ Global System for Mobile Communications

- Initially "Groupe Spécial Mobile"
- Called 2G : 2<sup>nd</sup> Generation
- First 'global' system
  - ✓ All system standardized (not only radio interface)
  - ✓ Possibility to roam in other countries (interconnection or networks)

#### →GSM radio characteristics

- Access technology : TDMA (Time Division Multiple Access)
- Frequency bands : 900 MHz
  - ✓ 25 MHz bands : 895-915 (UL) & 935-960 (DL)
  - $\checkmark$  Space between carriers : 200 kHz
- Other band 1800 MHz (initially called DCS)
  - ✓ Bands : 1710-1785 / 1805-1880
  - ✓ Smaller cells than 900 cells
- GSM access network : BSS (Base Station Subsystem)
  - ✓ BTS : Base Transceiver Station
  - ✓ BSC : Base Station Controller

## GSM (2/2)



→GSM "Phase 2+"

- Interoperability between GSM 900 and DCS 1800
- Pro-active SIM
- New Intelligent Network services

#### →Services :

- Teleservices
  - ✓ Voice
  - ✓ Emergency calls

✓ Fax

- ✓ SMS (Short Message Service)
- Supplementary Services (CLIP, CLIR, CH, CW, Call Forwarding...)

Bearer Services

- ✓ CSD (Circuit Switched Data) : up to 14,4 kbit/s
- ✓ HSCSD (High Speed Circuit Switched Data) : <u>N</u> x 14,4

## GPRS



- → General Packet Radio Service
  - 3GPP Release 97
  - Sometimes called 2,5G
- ➔ Same Access Network as GSM
- → New Core network for offering data services (IP services)
- ➔ In a cell, <u>ressources are shared</u> between different users having an active GPRS session
- → EDGE (Enhanced Data rate for GSM Evolution)
  - New modulation, for higher data rates

#### ➔ GPRS Services :

- Packet Data Connectivity: IP
  - ✓ GPRS Data rates :
    - > In theory : up to 170 kbit/s at radio level, 115 kbit/s at application level
    - In reality : 40-60 kbit/s at application level in market MS
  - ✓ E-GPRS Data rates :
    - > In theory : up to 384 kbit/s in optimal radio conditions
    - > In reality : about 200 kbit/s at application level in market MS
- Short-Message support

## UMTS (1/2)



- ➔ Universal Mobile Telecommunications System
  - Called 3G: 3<sup>rd</sup> Generation
  - Standardization finished in 1999-2000
  - First UMTS equipments in 2002
- Network Elements in UTRAN (UMTS Terrestrial Radio Access Network)
  - NodeB (3G BTS)
  - RNC : Radio Network Controller
    - $\checkmark$  New interface between RNC : IuR
- ➔ UTRAN specificities
  - Based on W-CDMA (WideBand Code Division Multiple Access)
  - Two modes of multiplexing on radio interface for UMTS : <u>FDD</u> & TDD (Frequency / Time Division Duplex)
  - Macro diversity : the UE can 'talk' to multiple NodesB
  - Soft Handover (no transmission interruption during handover)

# UMTS (2/2)



→GSM and GPRS Core Network are re-used : 2 domains for UMTS

- UMTS-CS (circuit switched) CN
- UMTS-PS (packet switched) CN
- → Services : improvements from GSM & GPRS
  - Support of video calls (CS mode)
  - Simultaneous access to the CS and PS domains
  - Quality of Service
    - ✓ 4 classes : Conversational, Streaming, Interactive, Background
  - Higher data rates

✓ Up to 384 kbps in FDD

✓ Up to 2 Mbps in TDD

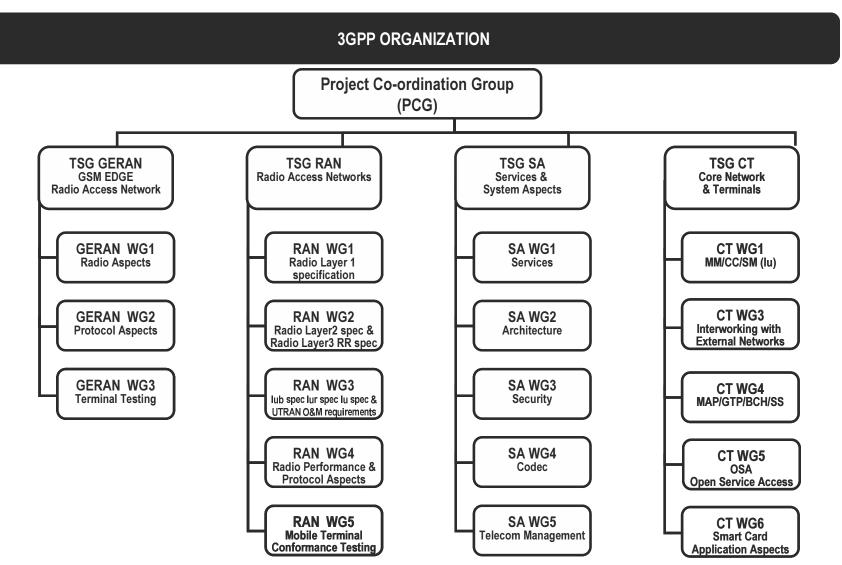
#### →HSDPA/HSUPA

- Different modulation and scheduling on radio interface
- Higher data rates : up to 14,4 Mbps in DL, 5,8 Mbps in UL

## **3GPP** Standardisation



→ 3GPP centralizes all standardisation of mobile networks



### References



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- →3GPP web site
  - http://www.3gpp.org